## Package 'randgeo'

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Title Generate Random 'WKT' or 'GeoJSON' Description Generate random positions (latitude/longitude), Well-known text ('WKT') points or polygons, or 'GeoJSON' points or polygons. Version 0.3.0 License MIT + file LICENSE LazyData true URL https://github.com/ropensci/randgeo BugReports https://github.com/ropensci/randgeo/issues VignetteBuilder knitr Suggests rmarkdown, knitr, testthat RoxygenNote 6.0.1 NeedsCompilation no Author Scott Chamberlain [aut, cre] (<https://orcid.org/0000-0003-1444-9135>), Noam Ross [aut], Samuel Bosch [aut] Maintainer Scott Chamberlain <myrmecocystus@gmail.com> **Repository** CRAN Date/Publication 2018-05-18 23:34:28

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randgeo-package

#### Description

**randgeo** generates random points and shapes in GeoJSON and WKT formats for use in examples, teaching, or statistical applications.

#### Details

Points and shapes are generated in the long/lat coordinate system and with appropriate spherical geometry; random points are distributed evenly across the globe, and random shapes are sized according to a maximum great-circle distance from the center of the shape.

**randgeo** was adapted from https://github.com/tmcw/geojson-random to have a pure R implementation without any dependencies as well as appropriate geometry. Data generated by **randgeo** may be processed or displayed of with packages such as sf, wicket, geojson, wellknown, geojsonio, or lawn.

#### Package API

- rg\_position()- random position (lon, lat)
- geo\_point() random GeoJSON point
- geo\_polygon() random GeoJSON polygon
- wkt\_point() random WKT point
- wkt\_polygon() random WKT polygon

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geo\_linestring Random GeoJSON linestring

#### Description

Random GeoJSON linestring

#### Usage

```
geo_linestring(count = 1, num_vertices = 10, max_length = 0.001,
max_rotation = pi/8, bbox = NULL)
```

#### geo\_point

#### Arguments

count	(integer/numeric) number of Polygons. Default: 1
num_vertices	(integer/numeric) how many coordinates each polygon will contain. Default: 10
max_length	(integer/numeric) maximum distance that a vertex can be from its predecessor. Units are in degrees latitude (Approximately 69 miles or 111 km). Default: 0.001 (approximately 121 yards or 111 meters)
<pre>max_rotation</pre>	(integer/numeric) the maximum number of radians that a line segment can turn from the previous segment. Default: pi / 8
bbox	(integer/numeric) lat/long bounding box for the starting point of the line, nu- meric vector of the form west (long), south (lat), east (long), north (lat). optional

#### Value

GeoJSON; a list with one ore more Linestrings in a FeatureCollection, with class geo\_list - simple unclass() to remove the class

#### Examples

```
geo_linestring()
geo_linestring(10)
geo_linestring(bbox = c(50, 50, 60, 60))
```

geo\_point

Random GeoJSON point

#### Description

Random GeoJSON point

#### Usage

geo\_point(count = 1, bbox = NULL)

#### Arguments

count	(integer/numeric) number of points. Default: 1
bbox	(integer/numeric) lat/long bounding box from which to generate positions; nu- meric vector of the form west (long), south (lat), east (long), north (lat). optional

#### Value

GeoJSON; a list with one ore more Points in a FeatureCollection, with class geo\_list - simple unclass() to remove the class

#### Examples

```
geo_point()
geo_point(10)
geo_point(bbox = c(50, 50, 60, 60))
```

geo\_polygon

Random GeoJSON polygon

#### Description

Random GeoJSON polygon

#### Usage

```
geo_polygon(count = 1, num_vertices = 10, max_radial_length = 10,
bbox = NULL)
```

#### Arguments

count	(integer/numeric) number of Polygons. Default: 1
num_vertices	(integer/numeric) how many coordinates each polygon will contain. Default: 10
max_radial_length	
	(integer/numeric) maximum distance that a vertex can reach out of the center of the polygon. Units are in degrees latitude (Approximately 69 miles or 111 km). Default: 10
bbox	(integer/numeric) lat/long bounding box for the centers of the polygons, numeric vector of the form west (long), south (lat), east (long), north (lat). optional

#### Value

GeoJSON; a list with one ore more Polygons in a FeatureCollection, with class geo\_list - simple unclass() to remove the class

#### Examples

```
geo_polygon()
geo_polygon(10)
geo_polygon(bbox = c(50, 50, 60, 60))
```

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rg\_position

Random position

#### Description

Random position

#### Usage

rg\_position(count = 1, bbox = NULL)

#### Arguments

count	(integer/numeric) number of positions. Default: 1
bbox	(integer/numeric) lat/long bounding box from which to generate positions; nu- meric vector of the form west (long), south (lat), east (long), north (lat). optional

#### Value

A list, each element is a numeric vector length two of long, lat

#### Examples

```
rg_position()
rg_position(10)
rg_position(100)
rg_position(bbox = c(50, 50, 60, 60))
# coerce to data.frame
stats::setNames(
    do.call("rbind.data.frame", rg_position(10)),
    c('lng', 'lat')
)
```

wkt\_linestring Random WKT linestring

#### Description

Random WKT linestring

#### Usage

```
wkt_linestring(count = 1, num_vertices = 10, max_length = 1e-04,
max_rotation = pi/8, bbox = NULL, fmt = 7)
```

#### Arguments

count	(integer/numeric) number of Polygons. Default: 1
num_vertices	(integer/numeric) how many coordinates each polygon will contain. Default: 10
max_length	(integer/numeric) maximum number of decimal degrees (1 degree = approxi- mately 69 miles or 111 km) that a vertex can be from its predecessor. Default: 0.0001
<pre>max_rotation</pre>	(integer/numeric) the maximum number of radians that a line segment can turn from the previous segment. Default: pi / 8
bbox	(integer/numeric) lat/long bounding box for the starting point of the line, nu- meric vector of the form west (long), south (lat), east (long), north (lat). optional
fmt	(integer/numeric) number of digits. Default: 7

#### Value

WKT; a character vector with one or more LINESTRING strings

#### Examples

```
wkt_linestring()
wkt_linestring(10)
wkt_linestring(num_vertices = 4)
wkt_linestring(bbox = c(50, 50, 60, 60))
```

wkt\_point

Random WKT point

#### Description

Random WKT point

#### Usage

```
wkt_point(count = 1, bbox = NULL, fmt = 7)
```

#### Arguments

count	(integer/numeric) number of points. Default: 1
bbox	(integer/numeric) lat/long bounding box from which to generate positions; nu- meric vector of the form west (long), south (lat), east (long), north (lat). optional
fmt	(integer/numeric) number of digits. Default: 7

#### Value

WKT; a character vector with one ore more POINT strings

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#### wkt\_polygon

#### Examples

```
wkt_point()
wkt_point(10)
wkt_point(100)
wkt_point(fmt = 5)
wkt_point(fmt = 6)
wkt_point(fmt = 7)
wkt_point(bbox = c(50, 50, 60, 60))
```

wkt\_polygon

Random WKT polygon

#### Description

Random WKT polygon

#### Usage

```
wkt_polygon(count = 1, num_vertices = 10, max_radial_length = 10,
bbox = NULL, fmt = 7)
```

#### Arguments

count	(integer/numeric) number of Polygons. Default: 1	
num_vertices	(integer/numeric) how many coordinates each polygon will contain. Default: 10	
max_radial_length		
	(integer/numeric) maximum distance that a vertex can reach out of the center of the polygon. Units are in degrees latitude (Approximately 69 miles or 111 km). Default: 10	
bbox	(integer/numeric) lat/long bounding box for the centers of the polygons, numeric vector of the form west (long), south (lat), east (long), north (lat). optional	
fmt	(integer/numeric) number of digits. Default: 7	

#### Value

WKT; a character vector with one or more POLYGON strings

#### Examples

```
wkt_polygon()
wkt_polygon(num_vertices = 3)
wkt_polygon(num_vertices = 4)
wkt_polygon(num_vertices = 100)
wkt_polygon(10)
wkt_polygon(bbox = c(50, 50, 60, 60))
```

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