# Package 'jpgrid'

May 26, 2024

Type Package

Title Functions for the Grid Square Codes in Japan

Version 0.4.0

**Description** Provides functions for grid square codes in Japan (<<u>https://www.stat.go.jp/english/data/mesh/index.html</u>>). Generates the grid square codes from longitude/latitude, geometries, and the grid square codes of different scales, and vice versa.

License MIT + file LICENSE

URL https://github.com/UchidaMizuki/jpgrid,

https://uchidamizuki.github.io/jpgrid/

BugReports https://github.com/UchidaMizuki/jpgrid/issues

#### **Depends** R (>= 4.1.0)

**Imports** dplyr (>= 0.8.0), purrr (>= 1.0.0), rlang (>= 0.3.0), stars, sf, stringr (>= 1.4.0), tibble, tidyr (>= 1.3.0), units, vctrs, lifecycle, pillar, cli, tidygraph

**Suggests** testthat (>= 3.0.0)

**Config/testthat/edition** 3

Encoding UTF-8

LazyData true

RoxygenNote 7.3.1

NeedsCompilation no

Author Mizuki Uchida [aut, cre]

Maintainer Mizuki Uchida <uchidamizuki@vivaldi.net>

**Repository** CRAN

Date/Publication 2024-05-26 13:30:02 UTC

# **R** topics documented:

	~
bbox_to_grid	2
coords	3
geometry_to_grid	3
grid_as_sf	4
grid_as_stars	4
grid_city_2020	5
grid_components	6
grid_convert	6
grid_distance	7
grid_line	7
grid_move	8
grid_neighbor	8
grid_neighborhood	9
grid_subdivide	10
is_grid	10
jpgrid	11
parse_grid	11
	10
	12

# Index

bbox\_to\_grid Converting bbox to grid square codes

# Description

Converting bbox to grid square codes

# Usage

bbox\_to\_grid(bbox, grid\_size)

# Arguments

bbox	A bbox.
grid_size	A grid size.

# Value

A grid vector.

coords

# Description

Conversion between grid square codes and coordinates (longitude and latitude)

#### Usage

```
coords_to_grid(X, Y, grid_size)
grid_to_coords(grid, center = TRUE)
```

#### Arguments

Х	A numeric vector of longitude.
Υ	A numeric vector of latitude.
grid_size	A grid size.
grid	A grid class vector.
center	Should the center point of the grid be returned? Otherwise the end points will be returned. TRUE by default.

#### Value

coords\_to\_grid() returns a grid vector.
grid\_to\_coords() returns a tbl\_df.

geometry\_to\_grid Converting sfc geometries to grid square codes

#### Description

Converting sfc geometries to grid square codes

### Usage

```
geometry_to_grid(geometry, grid_size, options = "ALL_TOUCHED=TRUE", ...)
```

#### Arguments

geometry	A sfc vector.
grid_size	A grid size.
options	Options vector for GDALRasterize passed on to stars::st_rasterize().
	Passed on to stars::st_rasterize().

# Value

A list of grid vectors.

grid\_as\_sf

#### Converting data frame containing grid square codes to sf

# Description

Converting data frame containing grid square codes to sf

# Usage

```
grid_as_sf(
    x,
    as_points = FALSE,
    crs = sf::NA_crs_,
    grid_column_name = NULL,
    ...
)
```

# Arguments

Х	A data frame or a grid.
as_points	Return the center points of the grids or not?
crs	Coordinate reference system.
grid_column_nam	le
	A scalar character.
	passed on to sf::st_as_sf().

# Value

A sf object.

grid\_as\_stars

Converting data frame containing regional grids to stars

### Description

Converting data frame containing regional grids to stars

grid\_city\_2020

# Usage

```
grid_as_stars(
    x,
    coords = NULL,
    crs = sf::NA_crs_,
    grid_column_name = NULL,
    ...
)
```

#### Arguments

Х	A data frame or a grid.	
coords	The column names or indices that form the cube dimensions.	
crs	Coordinate reference system.	
grid_column_name		
	A scalar character.	
	Passed on to stars::st_as_stars().	

#### Value

A stars object.

grid_city_2020	List of grid square codes by Japanese municipalities	
8		

### Description

List of grid square codes by Japanese municipalities

#### Usage

grid\_city\_2020

#### Format

An object of class tbl\_df (inherits from tbl, data.frame) with 462915 rows and 6 columns.

### Source

https://www.stat.go.jp/data/mesh/m\_itiran.html

grid\_components

#### Description

Connected components of grid square codes

# Usage

grid\_components(grid, n = 0:1, type = NULL)

#### Arguments

grid	A grid vector.
n	A numeric vector of degrees. By default, 0:1.
type	A character vector of neighborhood types, "von_neumann" or "moore". By default, "von_neumann". (FALSE, default).

# Value

A integer vector of group IDs.

grid_convert Convert the grid size of grid objects
--

# Description

Convert the grid size of grid objects

### Usage

```
grid_convert(grid, grid_size)
```

#### Arguments

grid	A grid vector.
grid_size	A grid size.

#### Value

A grid vector.

### Examples

```
grid_500m <- parse_grid(c("533945263", "533935863", "533945764"), "500m")
grid_convert(grid_500m, "10km")</pre>
```

grid\_distance

#### Description

If grid and grid\_to are both vectors, the distance between grid and grid\_to is calculated. If grid is a list, The path distance of each element is calculated.

#### Usage

```
grid_distance(
  grid,
  grid_to = NULL,
  close = FALSE,
  type = c("keep_na", "ignore_na", "skip_na")
)
```

#### Arguments

grid	A grid vector or a list of grid vector.
grid_to	A grid vector.
close	Should the path of each element be closed when grid is a list?
type	How is the NA grid treated when grid is a list? "skip_na" skips the NA grid and connects the paths. "keep_na" by default.

# Value

A double vector.

grid\_line

Draw line segments between grid square codes

#### Description

If grid and grid\_to are both vectors, the line between grid and grid\_to is drawn (using Bresenham's line algorithm). If grid is a list, The path lines for each element in the grid will be drawn.

#### Usage

```
grid_line(grid, grid_to = NULL, close = FALSE, skip_na = FALSE)
```

# Arguments

grid	A grid vector or a list of grid vector.
grid_to	A grid vector.
close	Should the path of each element be closed when grid is a list?
skip_na	Should skip the NA grid and connects the paths? FALSE by default.

# Value

A list of grid vectors.

grid_move	Moving on grid square codes
-----------	-----------------------------

# Description

Moving on grid square codes

# Usage

grid\_move(grid, n\_X, n\_Y)

# Arguments

grid	A grid vector.
n_X	Number of moving cells in the longitude direction.
n_Y	Number of moving cells in the latitude direction.

### Value

A grid vector.

grid_neighbor	Neighborhood grid square codes (Deprecated)	
---------------	---	--

# Description

[Deprecated]

# Usage

```
grid_neighbor(grid, n = 1L, moore = TRUE, simplify = TRUE)
```

# grid\_neighborhood

# Arguments

grid	A grid vector.
n	A numeric vector of degrees. By default, 1L.
moore	Moore neighborhood (TRUE, default) or Von Neumann neighborhood (FALSE).
simplify	Should simplify the format of the return?

# Value

A list of grid vectors.

grid\_neighborhood Neighborhood grid square codes

# Description

Neighborhood grid square codes

# Usage

```
grid_neighborhood(grid, n = 1L, type = NULL, simplify = TRUE)
```

# Arguments

grid	A grid vector.
n	A numeric vector of degrees. By default, 1L.
type	A character vector of neighborhood types, "von_neumann" or "moore". By default, "von_neumann".
simplify	Should simplify the format of the return?

# Value

A list of grid vectors.

grid\_subdivide

# Description

grid\_subdivide() makes the grid square codes finer.

# Usage

```
grid_subdivide(grid, grid_size)
```

# Arguments

grid	A grid vector.
grid_size	A grid size.

#### Value

A list of grid vector.

is\_grid

Test if the object is a grid

# Description

Test if the object is a grid

# Usage

is\_grid(x, grid\_size = NULL)

#### Arguments

х	An object.
grid_size	A grid size.

# Value

TRUE if the object inherits from the grid class.

jpgrid

# Description

Provides functions for grid square codes in Japan (https://www.stat.go.jp/english/data/ mesh/index.html). Generates the grid square codes from longitude/latitude, geometries, and the grid square codes of different scales, and vice versa.

#### Author(s)

Maintainer: Mizuki Uchida <uchidamizuki@vivaldi.net>

# See Also

https://www.stat.go.jp/english/data/mesh/index.html

parse\_grid Parse grid square codes

#### Description

Parse grid square codes

#### Usage

parse\_grid(x, grid\_size = NULL, strict = TRUE)

#### Arguments

х	A character vector of grid square codes.
grid_size	A grid size.
strict	A scalar logical. Should the number of digits in the grid square code match a given number of digits? By default, TRUE.

#### Examples

# Index

\* datasets grid\_city\_2020, 5  $\texttt{bbox\_to\_grid, 2}$ coords, 3 coords\_to\_grid (coords), 3 geometry\_to\_grid, 3 grid\_as\_sf,4 grid\_as\_stars,4 grid\_city\_2020, 5 grid\_components, 6 grid\_convert, 6 grid\_distance, 7 grid\_line,7 grid\_move, 8 grid\_neighbor, 8 grid\_neighborhood,9 grid\_subdivide, 10 grid\_to\_coords (coords), 3 is\_grid, 10 jpgrid,11 jpgrid-package (jpgrid), 11 parse\_grid, 11 sf::st\_as\_sf(),4

stars::st\_as\_stars(), 5
stars::st\_rasterize(), 3