Package 'clifford'

Type Package

Title Arbitrary Dimensional Clifford Algebras

Version 1.1-1

Depends R (>= 4.1.0)

Maintainer Robin K. S. Hankin <hankin.robin@gmail.com>

Description A suite of routines for Clifford algebras, using the
'Map' class of the Standard Template Library. Canonical
reference: Hestenes (1987, ISBN 90-277-1673-0, ``Clifford algebra
to geometric calculus"). Special cases including Lorentz transforms,
quaternion multiplication, and Grassmann algebra, are discussed.
Vignettes presenting conformal geometric algebra, quaternions and
split quaternions, dual numbers, and Lorentz transforms are
included. The package follows 'disordR' discipline.

License GPL (>= 2)

LazyData yes

Suggests knitr, rmarkdown, testthat, onion (>= 1.5-3), lorentz (>=
1.1-1), emulator (>= 1.2-24), jordan (>= 1.0-5), permutations
(>= 1.1-5), covr, quadform

VignetteBuilder knitr

Imports Rcpp (>= 0.12.5), disordR (>= 0.9-8-4), magrittr, methods,
partitions (>= 1.10-4), freealg (>= 1.0-4)

LinkingTo Rcpp,BH

URL https://github.com/RobinHankin/clifford,
https://robinhankin.github.io/clifford/

BugReports https://github.com/RobinHankin/clifford/issues

NeedsCompilation yes

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clifford-package *Arbitrary Dimensional Clifford Algebras*

Description

A suite of routines for Clifford algebras, using the 'Map' class of the Standard Template Library. Canonical reference: Hestenes (1987, ISBN 90-277-1673-0, "Clifford algebra to geometric calculus"). Special cases including Lorentz transforms, quaternion multiplication, and Grassmann algebra, are discussed. Vignettes presenting conformal geometric algebra, quaternions and split quaternions, dual numbers, and Lorentz transforms are included. The package follows 'disordR' discipline.

Details

The DESCRIPTION file:

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Title:	Arbitrary Dimensional Clifford Algebras
Version:	1.1-1
Depends:	R (>= 4.1.0)
Authors@R:	person(given=c("Robin", "K.", "S."), family="Hankin", role = c("aut","cre"), email="hankin.robin@gmail.
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References

- J. Snygg (2012). *A new approach to differential geometry using Clifford's geometric Algebra*, Birkhauser. ISBN 978-0-8176-8282-8

- D. Hestenes (1987). *Clifford algebra to geometric calculus*, Kluwer. ISBN 90-277-1673-0

- C. Perwass (2009). *Geometric algebra with applications in engineering*, Springer. ISBN 978-3-540-89068-3

- D. Hildenbrand (2013). *Foundations of geometric algebra computing*. Springer, ISBN 978-3-642-31794-1

See Also

[clifford](#)

Examples

```
as.1vector(1:4)

as.1vector(1:4) * rcliff()

# Following from Ablamowicz and Fauser (see vignette):
x <- clifford(list(1:3,c(1,5,7,8,10)),c(4,-10)) + 2
y <- clifford(list(c(1,2,3,7),c(1,5,6,8),c(1,4,6,7)),c(4,1,-3)) - 1
x*y # signature irrelevant
```

---

allcliff   *Clifford object containing all possible terms*

Description

The Clifford algebra on basis vectors $e_1, e_2, \ldots, e_n$ has 2^n independent multivectors. Function `allcliff()` generates a clifford object with a nonzero coefficient for each multivector.

Usage

```
allcliff(n,grade)
```

Arguments

n	Integer specifying dimension of underlying vector space
grade	Grade of multivector to be returned. If missing, multivector contains every term of every grade $\leq n$

Author(s)

Robin K. S. Hankin

Examples

```
allcliff(6)

a <- allcliff(5)
a[] <- rcliff()*100
```

---

antivector   *Antivectors or pseudovectors*

Description

Antivectors or pseudovectors

Usage

```
antivector(v, n = length(v))
as.antivector(v)
is.antivector(C, include.pseudoscalar=FALSE)
```

Arguments

v	Numeric vector
n	Integer specifying dimensionality of underlying vector space
C	Clifford object
include.pseudoscalar	
	Boolean: should the pseudoscalar be considered an antivector?

Details

An *antivector* is an n-dimensional Clifford object, all of whose terms are of grade $n - 1$. An antivector has n degrees of freedom. Function `antivector(v,n)` interprets `v[i]` as the coefficient of $e_1 e_2 \ldots e_{i-1} e_{i+1} \ldots e_n$.

Function `as.antivector()` is a convenience wrapper, coercing its argument to an antivector of minimal dimension (zero entries are interpreted consistently).

The pseudoscalar is a peculiar edge case. Consider:

```
A <- clifford(list(c(1,2,3)))
B <- A + clifford(list(c(1,2,4)))
```

```
> is.antivector(A)
[1] FALSE
> is.antivector(B)
[1] TRUE
> is.antivector(A,include.pseudoscalar=TRUE)
[1] TRUE
> is.antivector(B,include.pseudoscalar=TRUE)
[1] TRUE
```

One could argue that `A` should be an antivector as it is a term in `B`, which is definitely an antivector. Use `include.pseudoscalar=TRUE` to ensure consistency in this case.

Compare `as.1vector()`, which returns a clifford object of grade 1.

Note

An antivector is always a blade.

Author(s)

Robin K. S. Hankin

References

Wikipedia contributors. (2018, July 20). "Antivector". In *Wikipedia, The Free Encyclopedia*. Retrieved 19:06, January 27, 2020, from https://en.wikipedia.org/w/index.php?title=Antivector&oldid=851094060

See Also

`as.1vector`

Examples

```
antivector(1:5)

as.1vector(c(1,1,2)) %X% as.1vector(c(3,2,2))
c(1*2-2*2, 2*3-1*2, 1*2-1*3)  # note sign of e_13
```

---

as.vector   *Coerce a clifford vector to a numeric vector*

Description

Given a clifford object with all terms of grade 1, return the corresponding numeric vector

Usage

```
## S3 method for class 'clifford'
as.vector(x,mode = "any")
```

Arguments

x	Object of class clifford
mode	ignored

Note

The awkward R idiom of this function is because the terms may be stored in any order; see the examples

Author(s)

Robin K. S. Hankin

See Also

[numeric_to_clifford](#)

Examples

```
x <- clifford(list(6,2,9),1:3)
as.vector(x)

as.1vector(as.vector(x)) == x  # should be TRUE
```

cartan	*Cartan map between clifford algebras*

Description

Cartan's map isomorphisms from $\mathrm{Cl}(p,q)$ to $\mathrm{Cl}(p-4, q+4)$ and $\mathrm{Cl}(p+4, q-4)$

Usage

```
cartan(C, n = 1)
cartan_inverse(C, n = 1)
```

Arguments

C	Object of class `clifford`
n	Strictly positive integer

Value

Returns an object of class `clifford`. The default value n=1 maps $\mathrm{Cl}(4,q)$ to $\mathrm{Cl}(0,q+4)$ (`cartan()`) and $\mathrm{Cl}(0,q)$ to $\mathrm{Cl}(4,q-4)$.

Author(s)

Robin K. S. Hankin

References

E. Hitzer and S. Sangwine 2017. "Multivector and multivector matrix inverses in real Clifford algebras", *Applied Mathematics and Computation*. 311:3755-89

See Also

clifford

Examples

```
a <- rcliff(d=7)    # Cl(4,3)
b <- rcliff(d=7)    # Cl(4,3)
signature(4,3)      # e1^2 = e2^2 = e3^2 = e4^2 = +1; e5^2 = e6^2=e7^2 = -1
ab <- a*b           # multiplication in Cl(4,3)

signature(0,7)   # e1^2 = ... = e7^2 = -1
cartan(a)*cartan(b) == cartan(ab) # multiplication in Cl(0,7); should be TRUE

signature(Inf)  # restore default
```

---

clifford | *Create, coerce, and test for* clifford *objects*

Description

An object of class clifford is a member of a Clifford algebra. These objects may be added and multiplied, and have various applications in physics and mathematics.

Usage

```
clifford(terms, coeffs=1)
is_ok_clifford(terms, coeffs)
as.clifford(x)
is.clifford(x)
nbits(x)
nterms(x)
## S3 method for class 'clifford'
dim(x)
```

Arguments

terms	A list of integer vectors with strictly increasing entries corresponding to the basis vectors of the underlying vector space
coeffs	Numeric vector of coefficients
x	Object of class clifford

Details

- Function clifford() is the formal creation mechanism for clifford objects. If coeffs is of length 1, it will be recycled (even if terms is empty, in which case the zero Clifford object is returned). Argument terms is passed through list_modifier(), so a zero entry is interpreted as numeric(0)

- Function as.clifford() is much more user-friendly and attempts to coerce a range of input arguments to clifford form

- Function nbits() returns the number of bits required in the low-level C routines to store the terms (this is the largest entry in the list of terms). For a scalar, this is zero and for the zero clifford object it (currently) returns zero as well although a case could be made for NULL

- Function nterms() returns the number of terms in the expression

- Function is_ok_clifford() is a helper function that checks for consistency of its arguments

Author(s)

Robin K. S. Hankin

References

Snygg 2012. "A new approach to differential geometry using Clifford's geometric algebra". Birkhauser; Springer Science+Business.

See Also

Ops.clifford

Examples

```
(x <- clifford(list(1,2,1:4),1:3))   # Formal creation method
(y <- as.1vector(4:2))
(z <- rcliff(include.fewer=TRUE))

terms(x+100)
coeffs(z)

## Clifford objects may be added and multiplied:

x + y
x*y
```

---

const   *The constant term of a Clifford object*

Description

Get and set the constant term of a clifford object.

Usage

```
const(C,drop=TRUE)
is.real(C)
## S3 replacement method for class 'clifford'
const(x) <- value
```

Arguments

C, x	Clifford object
value	Replacement value
drop	Boolean, with default TRUE meaning to return the constant coerced to numeric, and FALSE meaning to return a (constant) Clifford object

Details

Extractor method for specific terms. Function const() returns the constant element of a Clifford object. Note that const(C) returns the same as grade(C,0), but is faster. If C is a numeric vector, the first element is returned: any other elements are silently discarded, but this may change in future.

The R idiom in const<-() is slightly awkward:

```
> body(`const<-.clifford`)
{
  stopifnot(length(value) == 1)
  x <- x - const(x)
  return(x + value)
}
```

The reason that it is not simply return(x-const(x)+value) or return(x+value-const(x)) is to ensure numerical accuracy; see examples.

Author(s)

Robin K. S. Hankin

See Also

grade, clifford, getcoeffs, is.zero

Examples

```
X <- clifford(list(1,1:2,1:3,3:5),6:9)
X
X <- X + 1e300
X

const(X) # should be 1e300

const(X) <- 0.6
const(X) # should be 0.6, no numerical error

# compare naive approach:

X <- clifford(list(1,1:2,1:3,3:5),6:9)+1e300
X+0.6-const(X)  # constant gets lost in the numerics

X <- clifford(list(1,1:2,1:3,3:5),6:9)+1e-300
X-const(X)+0.6  # answer correct by virtue of left-associativity


x <- 2+rcliff(d=3,g=3)
jj <- x*cliffconj(x)
is.real(jj*rev(jj))   # should be TRUE
```

---

dot-class   *Class "dot"*

Description

The dot object is defined so that idiom like `.[x,y]` returns the commutator, that is, `(x*y-y*x)/2`. The factor of 2 ensures that `.[x,y] == x %X% y`.

The dot object is generated by running script `inst/dot.Rmd`, which includes some further discussion and technical documentation, and creates file `dot.rda` which resides in the `data/` directory.

Arguments

x	Object of any class
i, j	elements to commute
...	Further arguments to `dot_error()`, currently ignored

Value

Always returns an object of the same class as `xy`.

Author(s)

Robin K. S. Hankin

Examples

```
x <- rcliff()
y <- rcliff()
z <- rcliff()

.[x,.[y,z]] + .[y,.[z,x]] + .[z,.[x,y]]  # Jacobi identity
```

---

drop   *Drop redundant information*

Description

Coerce scalar Clifford objects to numeric

Usage

```
drop(x)
drop_clifford(x)
```

Arguments

x   Clifford object

Details

If its argument is a pure scalar clifford object, or the pseudoscalar, coerce to numeric. Scalar or pseudoscalar clifford objects are coerced to an *unnamed* numeric vector (of length 1). Checking for being the pseudoscalar requires that option `maxdim` be set.

Function `drop()` is generic, dispatching to helper function `drop_clifford()` for clifford objects. The logic of `drop_clifford()` prevents `is.pseudoscalar()` being called if `maxdim` is NULL.

Note

Many functions in the package take `drop` as an argument which, if `TRUE`, means that the function returns a `dropped` value.

Author(s)

Robin K. S. Hankin

See Also

[const](#),[pseudoscalar](#)

Examples

```
drop(as.clifford(5))

const(rcliff())
const(rcliff(),drop=FALSE)
```

---

even   *Even and odd clifford objects*

Description

A clifford object is *even* if every term has even grade, and *odd* if every term has odd grade.

Functions `is.even()` and `is.odd()` test a clifford object for evenness or oddness.

Functions `evenpart()` and `oddpart()` extract the even or odd terms from a clifford object, and we write A_+ and A_- respectively; we have $A = A_+ + A_-$

Usage

```
is.even(C)
is.odd(C)
evenpart(C)
oddpart(C)
```

Arguments

C	Clifford object

Author(s)

Robin K. S. Hankin

See Also

[grade](#)

Examples

```
A <- rcliff()
A == evenpart(A) + oddpart(A) # should be true
```

Extract.clifford   *Extract or Replace Parts of a clifford*

Description

Extract or replace subsets of cliffords.

Usage

```
## S3 method for class 'clifford'
C[index, ...,drop=FALSE]
## S3 replacement method for class 'clifford'
C[index, ...] <- value
coeffs(x)
coeffs(x) <- value
list_modifier(B)
getcoeffs(C, B)
## S3 method for class 'clifford'
Im(z)
## S3 method for class 'clifford'
Re(z)
```

Arguments

C, x, z	A clifford object
index	elements to extract or replace
value	replacement value
B	A list of integer vectors, terms
drop	Boolean: should constant clifford objects be coerced to numeric?
...	Further arguments

Details

Extraction and replacement methods. The extraction method uses getcoeffs() and the replacement method uses low-level helper function c_overwrite().

In the extraction function a[index], if index is a list, further arguments are ignored; if not, the dots are used. If index is a list, its elements are interpreted as integer vectors indicating which terms to be extracted (even if it is a disord object). If index is a disord object, standard consistency rules are applied. The extraction methods are designed so that idiom such as a[coeffs(a)>3] works.

For replacement methods, the standard use-case is a[i] <- b in which argument i is a list of integer vectors and b a length-one numeric vector; (replacement vectors of length greater than one are currently not implemented, whether or not they violate disordR discipline). Otherwise, to manipulate parts of a clifford object, use coeffs(a) <- value; disord discipline is enforced. Idiom such as a[coeffs(a)<2] <- 0 is implemented experimentally, as syntactic sugar for coeffs(a)[coeffs(a)<2] <- 0. Replacement using a list-valued index, as in A[i] <- value uses an ugly hack if value is zero. Replacement methods are not yet finalised and not yet fully integrated with the disordR package.

Idiom such as a[] <- b follows the spray package. If b is a length-one scalar, then coeffs(a) <- b has the same effect as a[] <- b.

Grade-based replacement methods such as grade(C,n) <- value are impemented and documented at grade.Rd.

Functions terms() [see term.Rd] and coeffs() extract the terms and coefficients from a clifford object. These functions return disord objects but the ordering is consistent between them (an extended discussion of this phenomenon is presented in the **mvp** package). Note that coeffs() returns numeric(0) on the zero clifford object.

Function coeffs<-() (idiom coeffs(a) <- b) sets all coefficients of a to b. This has the same effect as a[] <- b.

Extracting or replacing a list with a repeated elements is usually a Bad Idea (tm). However, if option warn_on_repeats is set to FALSE, no warning will be given (and the coefficient will be the sum of the coefficients of the term; see the examples).

Function getcoeffs() is a lower-level helper function that lacks the succour offered by [.clifford(). It returns a named numeric vector [not a disord object: the order of the elements is determined by the order of argument B]. Compare standard extraction, eg a[index], which returns a clifford object. The names of the returned vector are determined by function catterm().

Attempting to extract a coefficient of a term that includes a negative index will throw an error. The coefficient of a term not present in the Clifford object (including term with an index larger than indicated by maxyterm()) will return zero.

The index for the constant is formally list(numeric(0)), but this is a pain to type. Square bracket extraction and getcoeffs() have special dispensation for zero entries, which are translated by helper function list_modifier() to numeric(0) and listified if necessary. The upshot is that x[0] and getcoeffs(x,0) work as expected, returning the constant.

Function Im() is a generic, which sets the real component of its argument to zero (as per the **onion** package). Function Re() is a convenience synonym for const().

Vignette getcoeffs gives a more extended discussion of function getcoeffs().

See Also

Ops.clifford, clifford, term grade

Examples

```
A <- clifford(list(1,1:2,1:3),1:3)
B <- clifford(list(1:2,1:6),c(44,45))

A[1,c(1,3,4)]

A[2:3, 4] <- 99
A[] <- B



X <- 5 + 6*e(1) -7*e(1:3) + 3*e(4:5)
X[0]           # special dispensation for zero
X[0,drop=TRUE] # coerce to numeric
X[list(0,1:3)]

getcoeffs(X,0)
getcoeffs(X,list(1,0,1:3))

# clifford(list(1,1:2,1:2),1:3)  # would give a warning

options("warn_on_repeats" = FALSE)
clifford(list(1,1:2,1:2),1:3)  # works; 1e1 + 5e_12

options("warn_on_repeats" = TRUE) # return to default behaviour.
```

---

grade *The grade of a clifford object*

Description

The *grade* of a term is the number of basis vectors in it.

Usage

```
grade(C, n, drop=TRUE)
grade(C,n) <- value
grades(x)
gradesplus(x)
gradesminus(x)
gradeszero(x)
```

Arguments

C, x	Clifford object
n	Integer vector specifying grades to extract

value	Replacement value, a numeric vector
drop	Boolean, with default `TRUE` meaning to coerce a constant Clifford object to numeric, and `FALSE` meaning not to

Details

A *term* is a single expression in a Clifford object. It has a coefficient and is described by the basis vectors it comprises. Thus $4e_{234}$ is a term but $e_3 + e_5$ is not.

The *grade* of a term is the number of basis vectors in it. Thus the grade of e_1 is 1, and the grade of $e_{125} = e_1 e_2 e_5$ is 3. The grade operator $\langle \cdot \rangle_r$ is used to extract terms of a particular grade, with

$$A = \langle A \rangle_0 + \langle A \rangle_1 + \langle A \rangle_2 + \cdots = \sum_r \langle A \rangle_r$$

for any Clifford object A. Thus $\langle A \rangle_r$ is said to be homogenous of grade r. Hestenes sometimes writes subscripts that specify grades using an overbar as in $\langle A \rangle_{\bar{r}}$. It is conventional to denote the zero-grade object $\langle A \rangle_0$ as simply $\langle A \rangle$.

We have

$$\langle A + B \rangle_r = \langle A \rangle_r + \langle B \rangle_r \qquad \langle \lambda A \rangle_r = \lambda \langle A \rangle_r \qquad \langle \langle A \rangle_r \rangle_s = \langle A \rangle_r \delta_{rs}.$$

Function `grades()` returns an (unordered) vector specifying the grades of the constituent terms. Function `grades<-()` allows idiom such as `grade(x,1:2) <- 7` to operate as expected [here to set all coefficients of terms with grades 1 or 2 to value 7].

Function `gradesplus()` returns the same but counting only basis vectors that square to $+1$, and `gradesminus()` counts only basis vectors that square to -1. Function `signature()` controls which basis vectors square to $+1$ and which to -1.

From Perwass, page 57, given a bilinear form

$$\langle \mathbf{x}, \mathbf{x} \rangle = x_1^2 + x_2^2 + \cdots + x_p^2 - x_{p+1}^2 - \cdots - x_{p+q}^2$$

and a basis blade $e_{\mathbb{A}}$ with $A \subseteq \{1, \ldots, p+q\}$, then

$$\mathrm{gr}(e_A) = |\{a \in A : 1 \leqslant a \leqslant p+q\}|$$

$$\mathrm{gr}_+(e_A) = |\{a \in A : 1 \leqslant a \leqslant p\}|$$

$$\mathrm{gr}_-(e_A) = |\{a \in A : p < a \leq p+q\}|$$

Function `gradeszero()` counts only the basis vectors squaring to zero (I have not seen this anywhere else, but it is a logical suggestion).

If the signature is zero, then the Clifford algebra reduces to a Grassmann algebra and products match the wedge product of exterior calculus. In this case, functions `gradesplus()` and `gradesminus()` return NA.

Function `grade(C,n)` returns a clifford object with just the elements of grade g, where g %in% n.

Idiom like `grade(C,r) <- value`, where `r` is a non-negative integer (or vector of non-negative integers) should behave as expected. It has two distinct cases: firstly, where `value` is a length-one numeric vector; and secondly, where `value` is a clifford object:

- Firstly, `grade(C,r) <- value` with `value` a length-one numeric vector. This changes the coefficient of all grade-r terms to `value`. Note that `disordR` discipline must be respected, so if `value` has length exceeding one, a `disordR` consistency error might be raised.

- Secondly, `grade(C,r) <- value` with `value` a clifford object. This should operate as expected: it will replace the grade-r components of C with `value`. If `value` has any grade component not in `r`, a "grade mismatch" error will be returned. Thus, only the grade-r components of C may be modified with this construction. It is semi vectorised: if `r` is a vector, it is interpreted as a set of grades to replace.

The zero grade term, `grade(C,0)`, is given more naturally by `const(C)`.

Function `c_grade()` is a helper function that is documented at `Ops.clifford.Rd`.

Note

In the C code, "term" has a slightly different meaning, referring to the vectors without the associated coefficient.

Author(s)

Robin K. S. Hankin

References

C. Perwass 2009. "Geometric algebra with applications in engineering". Springer.

See Also

`signature`, `const`

Examples

```
a <- clifford(sapply(seq_len(7),seq_len),seq_len(7))
a
grades(a)
grade(a,5)


a <- clifford(list(0,3,7,1:2,2:3,3:4,1:3,1:4),1:8)
b <- clifford(list(4,1:2,2:3),c(101,102,103))

grade(a,1) <- 13*e(6)
grade(a,2) <- grade(b,2)
grade(a,0:2) <- grade(b,0:2)*7


signature(2,2)
x <- rcliff()
```

```
drop(gradesplus(x) + gradesminus(x) + gradeszero(x) - grades(x))

a <- rcliff()
a == Reduce(`+`,sapply(unique(grades(a)),function(g){grade(a,g)}))
```

---

homog   *Homogenous Clifford objects*

Description

A clifford object is homogenous if all its terms are the same grade. A scalar (including the zero clifford object) is considered to be homogenous. This ensures that is.homog(grade(C,n)) always returns TRUE.

Usage

```
is.homog(C)
```

Arguments

C   Object of class clifford

Note

Nonzero homogenous clifford objects have a multiplicative inverse.

Author(s)

Robin K. S. Hankin

Examples

```
is.homog(rcliff())
is.homog(rcliff(include.fewer=FALSE))
```

horner   *Horner's method*

Description

Horner's method for Clifford objects

Usage

```
horner(P,v)
```

Arguments

P   A Clifford object

v   Numeric vector of coefficients

Details

Given a polynomial

$$p(x) = a_0 + a_1 + a_2x^2 + \cdots + a_nx^n$$

it is possible to express $p(x)$ in the algebraically equivalent form

$$p(x) = a_0 + x\left(a_1 + x\left(a_2 + \cdots + x\left(a_{n-1} + xa_n\right)\cdots\right)\right)$$

which is much more efficient for evaluation, as it requires only n multiplications and n additions, and this is optimal. The output of `horner()` depends on the `signature()`.

Note

Horner's method is not as cool for Clifford objects as it is for (e.g.) multivariate polynomials or `freealg` objects. This is because powers of Clifford objects don't get more complicated as the power increases.

Author(s)

Robin K. S. Hankin

Examples

```
horner(1+e(1:3)+e(2:3) , 1:6)

rcliff() |> horner(1:4)
```

---

involution *Clifford involutions*

Description

An *involution* is a function that is its own inverse, or equivalently $f(f(x)) = x$. There are several important involutions on Clifford objects; these commute past the grade operator with $f(\langle A \rangle_r) = \langle f(A) \rangle_r$ and are linear: $f(\alpha A + \beta B) = \alpha f(A) + \beta f(B)$.

The *dual* is documented here for convenience, even though it is not an involution (applying the dual *four* times is the identity).

- The *reverse* $A^\sim$ is given by rev() (both Perwass and Dorst use a tilde, as in $\tilde{A}$ or $A^\sim$. However, both Hestenes and Chisholm use a dagger, as in $A^\dagger$. This page uses Perwass's notation). The *reverse* of a term written as a product of basis vectors is simply the product of the same basis vectors but written in reverse order. This changes the sign of the term if the number of basis vectors is 2 or 3 (modulo 4). Thus, for example, $(e_1 e_2 e_3)^\sim = e_3 e_2 e_1 = -e_1 e_2 e_3$ and $(e_1 e_2 e_3 e_4)^\sim = e_4 e_3 e_2 e_1 = +e_1 e_2 e_3 e_4$. Formally, if $X = e_{i_1} \ldots e_{i_k}$, then $\tilde{X} = e_{i_k} \ldots e_{i_1}$.

$$\langle A^\sim \rangle_r = \widetilde{\langle A \rangle}_r = (-1)^{r(r-1)/2} \langle A \rangle_r$$

Perwass shows that $\langle AB \rangle_r = (-1)^{r(r-1)/2} \left\langle \tilde{B}\tilde{A} \right\rangle_r$

- The *Conjugate* $A^\dagger$ is given by Conj() (we use Perwass's notation, def 2.9 p59). This depends on the signature of the Clifford algebra; see grade.Rd for notation. Given a basis blade $e_\mathbb{A}$ with $\mathbb{A} \subseteq \{1, \ldots, p+q\}$, then we have $e_\mathbb{A}^\dagger = (-1)^m e_\mathbb{A}^\sim$, where $m = \mathrm{gr}_-(\mathbb{A})$. Alternatively, we might say

$$(\langle A \rangle_r)^\dagger = (-1)^m (-1)^{r(r-1)/2} \langle A \rangle_r$$

where $m = \mathrm{gr}_-(\langle A \rangle_r)$ [NB I have changed Perwass's notation].

- The *main (grade) involution* or *grade involution* $\widehat{A}$ is given by gradeinv(). This changes the sign of any term with odd grade:

$$\widehat{\langle A \rangle}_r = (-1)^r \langle A \rangle_r$$

(I don't see this in Perwass or Hestenes; notation follows Hitzer and Sangwine). It is a special case of grade negation.

- The *grade r-negation* $A_{\bar{r}}$ is given by neg(). This changes the sign of the grade r component of A. It is formally defined as $A - 2 \langle A \rangle_r$ but function neg() uses a more efficient method. It is possible to negate all terms with specified grades, so for example we might have $\langle A \rangle_{\overline{\{1,2,5\}}} = A - 2 (\langle A \rangle_1 + \langle A \rangle_2 + \langle A \rangle_5)$ and the R idiom would be neg(A,c(1,2,5)). Note that Hestenes uses "$A_{\bar{r}}$" to mean the same as $\langle A \rangle_r$.

- The *Clifford conjugate* $\overline{A}$ is given by cliffconj(). It is distinct from conjugation $A^\dagger$, and is defined in Hitzer and Sangwine as

$$\overline{\langle A \rangle_r} = (-1)^{r(r+1)/2} \langle A \rangle_r .$$

- The *dual* C^* of a clifford object C is given by dual(C,n); argument n is the dimension of the underlying vector space. Perwass gives $C^* = CI^{-1}$

  where $I = e_1 e_2 \ldots e_n$ is the unit pseudoscalar [note that Hestenes uses I to mean something different]. The dual is sensitive to the signature of the Clifford algebra *and* the dimension of the underlying vector space.

Usage

```
## S3 method for class 'clifford'
rev(x)
## S3 method for class 'clifford'
Conj(z)
cliffconj(z)
neg(C,n)
gradeinv(C)
```

Arguments

C, x, z	Clifford object
n	Integer vector specifying grades to be negated in neg()

Author(s)

Robin K. S. Hankin

See Also

grade

Examples

```
x <- rcliff()
x
rev(x)


A <- rblade(g=3)
B <- rblade(g=4)
rev(A %^% B) == rev(B) %^% rev(A)   # should be TRUE
rev(A * B) == rev(B) * rev(A)           # should be TRUE

options(maxdim=8)
a <- rcliff(d=8)
dual(dual(dual(dual(a,8),8),8),8) == a # should be TRUE
options(maxdim=NULL) # restore default
```

lowlevel	*Low-level helper functions for* clifford *objects*

Description

Helper functions for clifford objects, written in C using the STL map class.

Usage

```
c_identity(L, p, m)
c_grade(L, c, m, n)
c_add(L1, c1, L2, c2, m)
c_multiply(L1, c1, L2, c2, m, sig)
c_power(L, c, m, p, sig)
c_equal(L1, c1, L2, c2, m)
c_overwrite(L1, c1, L2, c2, m)
c_cartan(L, c, m, n)
c_cartan_inverse(L, c, m, n)
```

Arguments

L, L1, L2	Lists of terms
c1, c2, c	Numeric vectors of coefficients
m	Maximum entry of terms
n	Grade to extract
p	Integer power
sig	Two positive integers, p and q, representing the number of $+1$ and -1 terms on the main diagonal of quadratic form

Details

The functions documented here are low-level helper functions that wrap the C code. They are called by functions like clifford_plus_clifford(), which are themselves called by the binary operators documented at Ops.clifford.Rd. The functions documented here are not really intended for day-to-day use.

Function c_identity() checks that the list of terms L is the same length as the vector coefficients p; if not, an error is given. Note that R function clifford() will recycle the coefficient vector if of length 1, so that clifford(list(1,1:2),7) works as expected (but c_identity(list(1,1:2),7,2) will throw an error).

Function clifford_inverse() is problematic as nonnull blades always have an inverse; but function is.blade() is not yet implemented. Blades (including null blades) have a pseudoinverse, but this is not implemented yet either.

Value

The high-level functions documented here return an object of class `clifford`. But don't use the low-level functions.

Author(s)

Robin K. S. Hankin

See Also

Ops.clifford

---

magnitude   *Magnitude of a clifford object*

Description

Following Perwass, the magnitude of a multivector is defined as

$$||A|| = \sqrt{A * A}$$

Where $A * A$ denotes the Euclidean scalar product `eucprod()`. Recall that the Euclidean scalar product is never negative (the function body is `sqrt(abs(eucprod(z)))`; the `abs()` is needed to avoid numerical roundoff errors in `eucprod()` giving a negative value).

Usage

```
## S3 method for class 'clifford'
Mod(z)
```

Arguments

z   Clifford objects

Note

If you want the square, $||A||^2$ and not $||A||$, it is faster and more accurate to use `eucprod(A)`, because this avoids a needless square root.

There is a nice example of scalar product at `rcliff.Rd`.

Author(s)

Robin K. S. Hankin

See Also

Ops.clifford, Conj, rcliff

Examples

```
Mod(rcliff())


# Perwass, p68, asserts that if A is a k-blade, then (in his notation)
# AA == A*A.

# In package idiom, A*A == A %star% A:

A <- rcliff()
Mod(A*A - A %star% A)  # meh

A <- rblade()
Mod(A*A - A %star% A)  # should be small
```

---

minus	*Take the negative of a vector*

Description

Very simple function that takes the negative of a vector, here so that idiom such as

`coeffs(z)[gradesminus(z)%%2 != 0] %<>% minus`

works as intended (this taken from `Conj.clifford()`).

Usage

```
minus(x)
```

Arguments

x   Any vector or disord object

Value

Returns a vector or disord

Author(s)

Robin K. S. Hankin

---

numeric_to_clifford   *Coercion from numeric to Clifford form*

Description

Given a numeric value or vector, return a Clifford algebra element

Usage

```
numeric_to_clifford(x)
as.1vector(x)
is.1vector(x)
scalar(x=1)
as.scalar(x=1)
is.scalar(C)
basis(n,x=1)
e(n,x=1)
```

Arguments

x	Numeric vector
n	Integer specifying dimensionality of underlying vector space
C	Object possibly of class Clifford

Details

Function `as.scalar()` takes a length-one numeric vector and returns a Clifford scalar of that value (to extract the scalar component of a multivector, use `const()`).

Function `is.scalar()` is a synonym for `is.real()` which is documented at `const.Rd`.

Function `as.1vector()` takes a numeric vector and returns the linear sum of length-one blades with coefficients given by x; function `is.1vector()` returns TRUE if every term is of grade 1.

Function `numeric_to_vector()` dispatches to either `as.scalar()` for length-one vectors or `as.1vector()` if the length is greater than one.

Function `basis()` returns a wedge product of basis vectors; function `e()` is a synonym. There is special dispensation for zero, so `e(0)` returns the Clifford scalar 1.

Function `antivector()` should arguably be described here but is actually documented at `antivector.Rd`.

Author(s)

Robin K. S. Hankin

See Also

[getcoeffs](#),[antivector](#),[const](#),[pseudoscalar](#)

Examples

```
as.scalar(6)
as.1vector(1:8)

e(5:8)

Reduce(`+`,sapply(seq_len(7),function(n){e(seq_len(n))},simplify=FALSE))
```

Ops.clifford *Arithmetic Ops Group Methods for* clifford *objects*

Description

Different arithmetic operators for clifford objects, including many different types of multiplication.

Usage

```
## S3 method for class 'clifford'
Ops(e1, e2)
clifford_negative(C)
geoprod(C1,C2)
clifford_times_scalar(C,x)
clifford_plus_clifford(C1,C2)
clifford_eq_clifford(C1,C2)
clifford_inverse(C)
cliffdotprod(C1,C2)
fatdot(C1,C2)
lefttick(C1,C2)
righttick(C1,C2)
wedge(C1,C2)
scalprod(C1,C2=rev(C1),drop=TRUE)
eucprod(C1,C2=C1,drop=TRUE)
maxyterm(C1,C2=as.clifford(0))
C1 %.% C2
C1 %dot% C2
C1 %^% C2
C1 %X% C2
C1 %star% C2
C1 % % C2
C1 %euc% C2
C1 %o% C2
C1 %_|% C2
C1 %|_% C2
```

Arguments

e1, e2, C, C1, C2	Objects of class clifford or coerced if needed
x	Scalar, length one numeric vector
drop	Boolean, with default TRUE meaning to return the constant coerced to numeric, and FALSE meaning to return a (constant) Clifford object

Details

The function Ops.clifford() passes unary and binary arithmetic operators "+", "-", "*", "/" and "^" to the appropriate specialist function. Function maxyterm() returns the maximum index in the terms of its arguments.

The package has several binary operators:

Geometric product	A*B = geoprod(A,B)	$AB = \sum_{r,s} \langle A \rangle_r \langle B \rangle_s$
Inner product	A %.% B = cliffdotprod(A,B)	$A \cdot B = \sum_{\substack{r \neq 0 \\ s \neq 0}} \langle \langle A \rangle_r \langle B \rangle_s \rangle_{|s-r|}$
Outer product	A %^% B = wedge(A,B)	$A \wedge B = \sum_{r,s} \langle \langle A \rangle_r \langle B \rangle_s \rangle_{s+r}$
Fat dot product	A %o% B = fatdot(A,B)	$A \bullet B = \sum_{r,s} \langle \langle A \rangle_r \langle B \rangle_s \rangle_{|s-r|}$
Left contraction	A %_|% B = lefttick(A,B)	$A \rfloor B = \sum_{r,s} \langle \langle A \rangle_r \langle B \rangle_s \rangle_{s-r}$
Right contraction	A %|_% B = righttick(A,B)	$A \lfloor B = \sum_{r,s} \langle \langle A \rangle_r \langle B \rangle_s \rangle_{r-s}$
Cross product	A %X% B = cross(A,B)	$A \times B = \frac{1}{2}(AB - BA)$
Scalar product	A %star% B = star(A,B)	$A * B = \sum_{r,s} \langle \langle A \rangle_r \langle B \rangle_s \rangle_0$
Euclidean product	A %euc% B = eucprod(A,B)	$A \star B = A * B^{\dagger}$

In R idiom, the geometric product geoprod(.,.) has to be indicated with a "*" (as in A*B) and so the binary operator must be %*%: we need a different idiom for scalar product, which is why %star% is used.

Because geometric product is often denoted by juxtaposition, package idiom includes a % % b for geometric product.

Binary operator %dot% is a synonym for %.%, which causes problems for rmarkdown.

Function clifford_inverse() returns an inverse for nonnull Clifford objects $\mathrm{Cl}(p,q)$ for $p+q \leq 5$, and a few other special cases. The functionality is problematic as nonnull blades always have an inverse; but function is.blade() is not yet implemented. Blades (including null blades) have a pseudoinverse, but this is not implemented yet either.

The *scalar product* of two clifford objects is defined as the zero-grade component of their geometric product:

$$A * B = \langle AB \rangle_0 \qquad \text{NB: notation used by both Perwass and Hestenes}$$

In package idiom the scalar product is given by `A %star% B` or `scalprod(A,B)`. Hestenes and Perwass both use an asterisk for scalar product as in "$A * B$", but in package idiom, the asterisk is reserved for geometric product.

Note: in the package, `A*B` is the geometric product.

The *Euclidean product* (or *Euclidean scalar product*) of two clifford objects is defined as

$$A \star B = A * B^\dagger = \langle AB^\dagger \rangle_0 \qquad \text{Perwass}$$

where $B^\dagger$ denotes Conjugate [as in `Conj(a)`]. In package idiom the Euclidean scalar product is given by `eucprod(A,B)` or `A %euc% B`, both of which return `A * Conj(B)`.

Note that the scalar product $A * A$ can be positive or negative [that is, `A %star% A` may be any sign], but the Euclidean product is guaranteed to be non-negative [that is, `A %euc% A` is always positive or zero].

Dorst defines the left and right contraction (Chisholm calls these the left and right inner product) as $A \rfloor B$ and $A \lfloor B$. See the vignette for more details.

Division, as in idiom x/y, is defined as `x*clifford_inverse(y)`. Function `clifford_inverse()` uses the method set out by Hitzer and Sangwine but is limited to $p + q \leq 5$.

The Lie bracket, $[x, y]$ is implemented in the package using idiom such as `.[x,y]`, and this is documented at `dot.Rd`.

Many of the functions documented here use low-level helper functions that wrap C code. For example, `fatdot()` uses `c_fatdotprod()`. These are documented at `lowlevel.Rd`.

Value

The high-level functions documented here return a `clifford` object. The low-level functions are not really intended for the end-user.

Note

All the different Clifford products have binary operators for convenience including the wedge product `%^%`. However, as an experimental facility, the caret "`^`" returns either multiplicative powers [as in `A^3=A*A*A`], or a wedge product [as in `A^B = A %^% B = wedge(A,B)`] depending on the class of the second argument. I don't see that "`A ^ B`" is at all ambiguous but OTOH I might withdraw it if it proves unsatisfactory for some reason.

Compare the **stokes** package, where multiplicative powers do not really make sense and `A^B` is interpreted as a wedge product of differential forms A and B. In **stokes**, the wedge product is the *sine qua non* for the whole package and needs a terse idiomatic representation (although there `A%^%B` returns the wedge product too).

Using `%.%` causes severe and weird difficult-to-debug problems in markdown documents.

Author(s)

Robin K. S. Hankin

References

E. Hitzer and S. Sangwine 2017. "Multivector and multivector matrix inverses in real Clifford algebras". *Applied Mathematics and Computation* 311:375-389

See Also

[dot](dot)

Examples

```
u <- rcliff(5)
v <- rcliff(5)
w <- rcliff(5)


u
v
u*v

u+(v+w) == (u+v)+w          # should be TRUE by associativity of "+"
u*(v*w) == (u*v)*w          # should be TRUE by associativity of "*"
u*(v+w) == u*v + u*w        # should be TRUE by distributivity

# Now if x,y are _vectors_ we have:

x <- as.1vector(sample(5))
y <- as.1vector(sample(5))
x*y == x%.%y + x%^%y
x %^% y == x %^% (y + 3*x)
x %^% y == (x*y-x*y)/2       # should be TRUE

#  above are TRUE for x,y vectors (but not for multivectors, in general)


## Inner product "%.%" is not associative:
x <- rcliff(5,g=2)
y <- rcliff(5,g=2)
z <- rcliff(5,g=2)
x %.% (y %.% z) == (x %.% y) %.% z

## Other products should work as expected:

x %|_% y   ## left contraction
x %_|% y   ## right contraction
x %o% y    ## fat dot product
x ^ y        ## Experimental wedge product idiom, plain caret
```

---

print   *Print clifford objects*

Description

Print methods for Clifford algebra

Usage

```
## S3 method for class 'clifford'
print(x,...)
## S3 method for class 'clifford'
as.character(x,...)
catterm(a)
```

Arguments

x	Object of class `clifford` in the print method
...	Further arguments, currently ignored
a	Integer vector representing a term

Note

The print method does not change the internal representation of a `clifford` object, which is a two-element list, the first of which is a list of integer vectors representing terms, and the second is a numeric vector of coefficients. The print method has special dispensation for the zero clifford object.

The print method is sensitive to the value of options `separate` and `basissep`. If option `separate` is `FALSE` (the default), the method prints the basis blades in a compact form, as in "e_134". The indices of the basis vectors are separated with the value of option `basissep` which is usually `NULL`; but if $n > 9$, then setting option `basissep` to a comma (",") might look good as it will print e_10,11,12 instead of e_101112:

```
options("basissep" = ",")
```

If option `separate` is `TRUE`, the method prints the basis vectors separately, as in e10 e11 e12:

```
options("separate" = TRUE)
```

Function `catterm()` is a low-level helper function, used in the print method, coercion to character, and also in function `getcoeffs()` to set the names of its output. It takes an integer vector like `c(1,5,6)` and returns a representation of the corresponding basis blade, in this case "e_156". Function `catterm()` is where options `basissep` and `separate` are processed. Special dispensation is needed for length-zero vectors, for which the empty string is returned. This is needed to ensure that the constant term (which has a basis blade of `numeric(0)`) is treated appropriately. See also `list_modifier()` which deals with this issue.

Experimental bespoke print method `print_clifford_quaternion()` and `print_clifford_pauli()` is included. This are executed if option `clifford_print_special` is quaternion; if NULL, then `print_clifford_default()` is used. It is straightforward to add further bespoke print methods if needed (modify `print.clifford()`).

Author(s)

Robin K. S. Hankin

See Also

[clifford](#)

Examples

```
a <- rclifff(9)
a   # default print method incomprehensible

options("separate" = TRUE)
a     # marginally better


options("separate" = FALSE)
options(basissep=",")
a    # clearer; YMMV

options(basissep = NULL, maxdim=NULL)  # restore default

options("maxdim" = 3)
signature(3)
a <- clifford(list(0,c(1,2),c(1,3),c(2,3)),6:9)
a

options("clifford_print_special" = "quaternion")
a

options("maxdim" = NULL)
options("clifford_print_special" = NULL)
signature(Inf)
```

---

pseudoscalar | *Coercion from numeric to Clifford form*

Description

Given a numeric value or vector, return a Clifford algebra element

Usage

```
pseudoscalar()
is.pseudoscalar(C)
```

Arguments

C   Object possibly of class Clifford

Details

Function pseudoscalar() returns the unit pseudoscalar of dimensionality option("maxdim") and function is.pseudoscalar() checks for a Clifford object being a pseudoscalar. Note that these functions *require* maxdim to be set; otherwise they are meaningless.

Usually, one will set option(maxdim) at the start of a session, together with the signature. Then one might define I <- pseudoscalar() in the interests of compactness and legibility.

Author(s)

Robin K. S. Hankin

See Also

[getcoeffs](),[numeric_to_clifford](),[const]()

Examples

```
options(maxdim=6)
I <- pseudoscalar()
is.pseudoscalar(I)
options(maxdim=NULL) # restore default
```

---

quaternion   *Quaternions using Clifford algebras*

Description

Converting quaternions to and from Clifford objects is not part of the package but functionality and a short discussion is included in inst/quaternion_clifford.Rmd.

Details

Given a quaternion $a + bi + cj + dk$, one may identify i with $-e_{12}$, j with $-e_{13}$, and k with $-e_{23}$ (the constant term is of course e_0).

Note

A different mapping, from the quaternions to $\mathrm{Cl}(0, 2)$ is given at signature.Rd.

Author(s)

Robin K. S. Hankin

See Also

signature

---

rcliff   *Random clifford objects*

Description

Random Clifford algebra elements, intended as quick "get you going" examples of `clifford` objects

Usage

```
rcliff(n=9, d=6, g=4, include.fewer=TRUE)
rclifff(n=100,d=20,g=10,include.fewer=TRUE)
rblade(d=7, g=3)
```

Arguments

n	Number of terms
d	Dimensionality of underlying vector space
g	Maximum grade of any term
include.fewer	Boolean, with `FALSE` meaning to return a clifford object comprising only terms of grade g, and default `TRUE` meaning to include terms with grades less than g (including a term of grade zero, that is, a scalar)

Details

Function `rcliff()` gives a quick nontrivial Clifford object, typically with terms having a range of grades (see 'grade.Rd'); argument `include.fewer=FALSE` ensures that all terms are of the same grade. Function `rclifff()` is the same but returns a more complicated object by default.

Function `rblade()` gives a Clifford object that is a *blade* (see 'term.Rd'). It returns the wedge product of a number of 1-vectors, for example $(e_1 + 2e_2) \wedge (e_1 + 3e_5)$.

Perwass gives the following lemma:

Given blades $A_{\langle r \rangle}, B_{\langle s \rangle}, C_{\langle t \rangle}$, then

$$\langle A_{\langle r \rangle} B_{\langle s \rangle} C_{\langle t \rangle} \rangle_0 = \langle C_{\langle t \rangle} A_{\langle r \rangle} B_{\langle s \rangle} \rangle_0$$

In the proof he notes in an intermediate step that

$$\langle A_{\langle r \rangle} B_{\langle s \rangle} \rangle_t * C_{\langle t \rangle} = C_{\langle t \rangle} * \langle A_{\langle r \rangle} B_{\langle s \rangle} \rangle_t = \langle C_{\langle t \rangle} A_{\langle r \rangle} B_{\langle s \rangle} \rangle_0.$$

Package idiom is shown in the examples.

Note

If the grade exceeds the dimensionality, $g > d$, then the result is arguably zero; rcliff() returns an error.

Author(s)

Robin K. S. Hankin

See Also

[term](#),[grade](#)

Examples

```
rcliff()
rcliff(d=3,g=2)
rcliff(3,10,7)
rcliff(3,10,7,include=TRUE)

x1 <- rcliff()
x2 <- rcliff()
x3 <- rcliff()

x1*(x2*x3) == (x1*x2)*x3  # should be TRUE


rblade()

# We can invert blades easily:
a <- rblade()
ainv <- rev(a)/scalprod(a)

zap(a*ainv)  # 1 (to numerical precision)
zap(ainv*a)  # 1 (to numerical precision)

# Perwass 2009, lemma 3.9:


A <- rblade(d=9,g=4)
B <- rblade(d=9,g=5)
C <- rblade(d=9,g=6)

grade(A*B*C,0)-grade(C*A*B,0)   # zero to numerical precision



# Intermediate step

x1 <- grade(A*B,3) %star% C
x2 <- C %star% grade(A*B,3)
x3 <- grade(C*A*B,0)
```

```
max(x1,x2,x3) - min(x1,x2,x3)    # zero to numerical precision
```

---

signature   *The signature of the Clifford algebra*

Description

Getting and setting the signature of the Clifford algebra

Usage

```
signature(p,q=0)
is_ok_sig(s)
showsig(s)
## S3 method for class 'sigobj'
print(x,...)
```

Arguments

s, p, q	Integers, specifying number of positive elements on the diagonal of the quadratic form, with s=c(p,q)
x	Object of class sigobj
...	Further arguments, currently ignored

Details

The signature functionality is modelled on the **lorentz** package; clifford::signature() operates in the same way as lorentz::sol() which gets and sets the speed of light. The idea is that both the speed of light and the signature of a Clifford algebra are generally set once, at the beginning of an R session, and subsequently change only very infrequently.

Clifford algebras require a bilinear form $\langle \cdot, \cdot \rangle$ on $\mathbb{R}^n$. If $\mathbf{x} = (x_1, \ldots, x_n)$ we define

$$\langle \mathbf{x}, \mathbf{x} \rangle = x_1^2 + x_2^2 + \cdots + x_p^2 - x_{p+1}^2 - \cdots - x_{p+q}^2$$

where $p + q = n$. With this quadratic form the vector space is denoted $\mathbb{R}^{p,q}$ and we say that (p, q) is the *signature* of the bilinear form $\langle \cdot, \cdot \rangle$. This gives rise to the Clifford algebra $C_{p,q}$.

If the signature is (p, q), then we have

$$e_i e_i = +1 \, (\text{if } 1 \leq i \leq p), -1 \, (\text{if } p + 1 \leq i \leq p + q), 0 \, (\text{if } i > p + q).$$

Note that $(p, 0)$ corresponds to a positive-semidefinite quadratic form in which $e_i e_i = +1$ for all $i \leq p$ and $e_i e_i = 0$ for all $i > p$. Similarly, $(0, q)$ corresponds to a negative-semidefinite quadratic form in which $e_i e_i = -1$ for all $i \leq q$ and $e_i e_i = 0$ for all $i > q$.

A strictly positive-definite quadratic form is specified by infinite p [in which case q is irrelevant], and signature(Inf) implements this. For a strictly negative-definite quadratic form we would have $p = 0, q = \infty$ which would be signature(0,Inf).

If we specify $e_i e_i = 0$ for all i, then the operation reduces to the wedge product of a Grassmann algebra. Package idiom for this is to set $p = q = 0$ with signature(0,0), but this is not recommended: use the **stokes** package for Grassmann algebras, which is much more efficient and uses nicer idiom.

Function signature(p,q) returns the signature invisibly; but setting option show_signature to TRUE makes showsig() [which is called by signature()] change the default prompt so it displays the signature, much like showSOL in the **lorentz** package. Note that changing the signature changes the prompt immediately (if show_signature is TRUE), but changing option show_signature has no effect until showsig() is called.

Calling signature() [that is, with no arguments] returns an object of class sigobj with elements corresponding to p and q. There is special dispensation for "infinite" p or q: the sigobj class ensures that a near-infinite integer such as .Machine$integer.max will be printed as "Inf" rather than, for example, "2147483647".

Function is_ok_sig() is a helper function that checks for a proper signature. If we set signature(p,q), then technically $n > p + q$ implies $e_n^2 = 0$, but usually we are not interested in e_n when $n > p + q$ and want this to be an error. Option maxdim specifies the maximum value of n, with default NULL corresponding to infinity. If n exceeds maxdim, then is_ok_sig() throws an error. Note that it is sometimes fine to have maxdim > p+q [and indeed this is useful in the context of dual numbers]. This option is intended to be a super-strict safety measure.

```
> e(6)
Element of a Clifford algebra, equal to
+ 1e_6
> options(maxdim=5)
> e(5)
Element of a Clifford algebra, equal to
+ 1e_5
> e(6)
Error in is_ok_clifford(terms, coeffs) : option maxdim exceeded
```

Author(s)

Robin K. S. Hankin

Examples

```
signature()

e(1)^2
e(2)^2

signature(1)
e(1)^2
e(2)^2   # note sign
```

```
signature(3,4)
sapply(1:10,function(i){drop(e(i)^2)})


signature(Inf)   # restore default




# Nice mapping from Cl(0,2) to the quaternions (loading clifford and
# onion simultaneously is discouraged):

# library("onion")
# signature(0,2)
# Q1 <- rquat(1)
# Q2 <- rquat(1)
# f <- function(H){Re(H)+i(H)*e(1)+j(H)*e(2)+k(H)*e(1:2)}
# f(Q1)*f(Q2) - f(Q1*Q2) # zero to numerical precision
# signature(Inf)
```

---

summary.clifford   *Summary methods for clifford objects*

Description

Summary method for clifford objects, and a print method for summaries.

Usage

```
## S3 method for class 'clifford'
summary(object, ...)
## S3 method for class 'summary.clifford'
print(x, ...)
first_n_last(x)
```

Arguments

object, x   Object of class clifford
...   Further arguments, currently ignored

Details

Summary of a clifford object. Note carefully that the "typical terms" are implementation specific.
Function first_n_last() is a helper function.

Author(s)

Robin K. S. Hankin

See Also

print

Examples

```
summary(rcliff())
```

---

term   *Deal with terms*

Description

By *basis vector*, I mean one of the basis vectors of the underlying vector space R^n, that is, an element of the set $\{e_1, \ldots, e_n\}$. A *term* is a wedge product of basis vectors (or a geometric product of linearly independent basis vectors), something like e_{12} or e_{12569}. Sometimes I use the word "term" to mean a wedge product of basis vectors together with its associated coefficient: so $7e_{12}$ would be described as a term.

From Perwass: a *blade* is the outer product of a number of 1-vectors (or, equivalently, the wedge product of linearly independent 1-vectors). Thus $e_{12} = e_1 \wedge e_2$ and $e_{12} + e_{13} = e_1 \wedge (e_2 + e_3)$ are blades, but $e_{12} + e_{34}$ is not.

Function rblade(), documented at 'rcliff.Rd', returns a random blade.

Function is.blade() is not currently implemented: there is no easy way to detect whether a Clifford object is a product of 1-vectors.

Usage

```
terms(x)
is.blade(x)
is.basisblade(x)
```

Arguments

x   Object of class `clifford`

Details

- Functions terms() and coeffs() are the extraction methods. These are unordered vectors but the ordering is consistent between them (an extended discussion of this phenomenon is presented in the mvp package).

- Function term() returns a clifford object that comprises a single term with unit coefficient.

- Function is.basisterm() returns TRUE if its argument has only a single term, or is a nonzero scalar; the zero clifford object is not considered to be a basis term.

Author(s)

Robin K. S. Hankin

References

C. Perwass. "Geometric algebra with applications in engineering". Springer, 2009.

See Also

[clifford](#),[rblade](#)

Examples

```
x <- rcliff()
terms(x)

is.basisblade(x)


a <- as.1vector(1:3)
b <- as.1vector(c(0,0,0,12,13))

a %^% b # a blade
```

---

zap   *Zap small values in a clifford object*

Description

Generic version of `zapsmall()`

Usage

```
zap(x, drop=TRUE, digits = getOption("digits"))
```

Arguments

x	Clifford object
drop	Boolean with default `TRUE` meaning to coerce the output to numeric with `drop()`
digits	number of digits to retain

Details

Given a clifford object, coefficients close to zero are 'zapped', i.e., replaced by '0' in much the same way as `base::zapsmall()`.

The function should be called `zapsmall()`, and dispatch to the appropriate base function, but I could not figure out how to do this with S3 (the docs were singularly unhelpful) and gave up.

Note, this function actually changes the numeric value, it is not just a print method.

Author(s)

Robin K. S. Hankin

Examples

```
a <- clifford(sapply(1:10,seq_len),90^-(1:10))
zap(a)
options(digits=3)
zap(a)


a-zap(a)    # nonzero

B <- rblade(g=3)
mB <- B*rev(B)
zap(mB)
drop(mB)
```

---

zero   *The zero Clifford object*

Description

Dealing with the zero Clifford object presents particular challenges. Some of the methods need special dispensation for the zero object.

Usage

```
is.zero(x)
```

Arguments

x   Clifford object

Details

To test for a Clifford object's being zero, use `is.zero()`. Idiom such as `x==0` will work irregardless, but sometimes one might prefer the functional form for stylistic reasons.

To create the zero object *ab initio*, use

```
clifford(list(),numeric(0))
```

although note that `scalar(0)` will work too.

Note

The coefficient of the zero clifford object, as in `coeff(scalar(0))`, is `numeric(0)` (but note that `1 + NULL` also returns `numeric(0)`).

Function `is.zero()` is problematic if another package which also has an `is.zero()` generic is loaded, for this will mask `clifford::is.zero()`. Specifically, the **jordan** package includes `jordan::is.zero()` and the two do not play nicely together.

Author(s)

Robin K. S. Hankin

See Also

scalar

Examples

```
is.zero(rcliff())
```

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